BUDGET STABILIZATION FUND

State Investment Board Balance Sheet As of 11/30/2005

	As of 11-30-05
ASSETS: INVESTMENTS (AT MARKET) DOMESTIC FIXED INCOME INVESTED CASH (NOTE 1)	\$ 45,106,067 54,419,497
TOTAL INVESTMENTS	99,525,564
RECEIVABLES DIVIDEND/INTEREST RECEIVABLE	796,559
OTHER ASSETS DUE FROM OTHER AGENCIES (NOTE 2)	 0
TOTAL ASSETS	\$ 100,322,123
LIABILITIES: ACCOUNTS PAYABLE DUE TO OTHER AGENCIES (NOTE 3)	0 1,296
TOTAL LIABILITIES	1,296
NET ASSETS AVAILABLE: NET ASSETS AVAILABLE BEGIN OF YEAR CASH IN DURING YEAR (NOTE 4) CASH OUT DURING YEAR (NOTE 5) NET INCREASE (DECREASE)	0 99,472,631 0 848,196
NET ASSETS AVAILABLE END OF PERIOD	 100,320,827
TOTAL LIABILITIES & NET ASSETS AVAILABLE	\$ 100,322,123

BUDGET STABILIZATION FUND

State Investment Board Profit and Loss Statement For the Month Ended 11/30/2005

	M	lonth Ended <u>11-30-05</u>	Y	<u>Year-to-Date</u>	
INVESTMENT INCOME INTEREST INCOME	\$	363,382	\$	849,492	
GAIN ON SALE OF INVESTMENTS LOSS ON SALE OF INVESTMENTS		0 0		0 0	
NET GAINS (LOSSES INVESTMENTS)		0		0	
INVESTMENT EXPENSES SIB ADMIN EXPENSES		0 709		0 1,296	
NET INVESTMENT INCOME		362,673		848,196	
NET APPREC (DEPREC) MARKET VALUE MISCELLANEOUS INCOME/(EXPENSE)		0 0		0 0	
TOTAL INVESTMENT INCOME		362,673		848,196	
NET INCREASE (DECREASE)	\$	362,673	\$	848,196	

Notes To Financial Statements November 30, 2005

The following notes to financial statements are intended to provide general descriptions of line items in the financial statements.

NOTE 1 INVESTED CASH

Cash invested in a money market demand account at the Bank of North Dakota.

NOTE 2 DUE FROM OTHER AGENCIES

Amounts paid in anticipation of the allocation of administrative expenses of RIO.

NOTE 3 DUE TO OTHER AGENCIES

Amounts owed to RIO for administrative and direct costs charged.

NOTE 4 CASH IN DURING YEAR

Cash transferred into the money market demand account at BND during the current fiscal year.

NOTE 5 CASH OUT DURING YEAR

Cash transferred out of the money market demand account at BND during the current fiscal year.